

# Amazon at the Bookstore

*Suppose that you're browsing books at your favorite bookstore and want to know how much a book costs on Amazon.com. With the Amazon at the Bookstore app, you can scan a book or enter an ISBN, and the app will tell you the current lowest price of the book at Amazon.com. You can also search for books on a particular topic.*

Amazon at the Bookstore demonstrates how you can use App Inventor to create apps that talk to web services (aka, application programming interfaces, or APIs). This app will get data from a web service created by one of the authors of this book. By the end of this chapter, you'll be able to create your own custom app for talking to Amazon. The application has a simple user interface with which the user can enter keywords or a book's ISBN (international standard book number—a 10- or 13-digit code that uniquely identifies a book) and then lists the title, ISBN, and lowest price for a new copy at Amazon. It also uses the BarcodeScanner component so that the user can scan a book to trigger a search instead of entering text (technically, the scanner just inputs the book's ISBN for you).

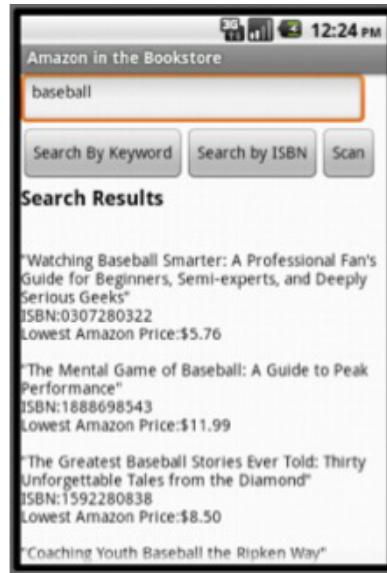
Figure 13-1.



## What You'll Learn

In this app (shown in *Figure 13-1*), you'll learn:

- How to use a barcode scanner within an app.
- How to access a web information source (Amazon's API) through the TinyWebDB component.
- How to process complex data returned from that web information source. In particular, you'll learn how to process a list of books in which each book is itself a list of three items (title, price, and ISBN).



**Figure 13-2.** Amazon at the Bookstore running in the emulator

You'll also be introduced to source code that you can use to create your own web service API with the Python programming language and Google's App Engine.

## What is an API?

Before you start designing your components and programming the app, let's take a closer look at what an application programmer interface (API) is and how it works. An API is like a website, but instead of communicating with humans, it communicates with other computer programs. APIs are often called "server" programs because they typically serve information to "client" programs that actually interface with humans—such as an App Inventor app. If you've ever used a Facebook app on your phone, you're using a client program that communicates with the Facebook API server app.

In this chapter, you'll create an Android client app that communicates with an Amazon API. Your app will request book and ISBN information from the Amazon API, and the API will return up-to-date listings to your app. The app will then present the book data to the user.

The Amazon API you'll use is specially configured for use with App Inventor. We won't get into the gory details here, but it's useful to know that as a result of this configuration, you can use the `TinyWebDB` component to communicate with Amazon. The good news is you already know how to do that! You'll call `TinyWebDB.GetValue` to request information and then process the information returned in the `TinyWebDB.GotValue` event handler, just as you do when you use a web database. (You can go back to the `MakeQuiz` and `TakeQuiz` apps in *Chapter 10* to refresh your memory, if needed.)

Before creating the app, you'll need to understand the Amazon API's protocol, which specifies the format for your request and the format of the data returned. Just as different human cultures have different protocols (when you meet someone, do you shake hands, bow, or nod your head?), computers talking to one another have protocols, as well. The Amazon API you'll be using here provides a web interface for exploring how the API works before you start using it. Although the API is designed to talk to other computers, this web interface makes it possible for you to see just how that communication will happen. Following these steps, you can try out what particular `GetValue` calls will return via the website, and know that the API interface will behave exactly the same when you ask it for data via the `TinyWebDB` component in App Inventor. Let's get underway:

1. Open a browser and go to <http://iamazonapi.appspot.com/>. You'll see the website shown in *Figure 13-2*.



Figure 13-3. The web interface for the App Inventor Amazon API

2. On this web page, you can try the one function you can call with this API: `getValue`. Enter a term (e.g., “baseball”) in the Tag field and then click “Get value.” The web page will display a listing of the top five books returned from Amazon, as shown in *Figure 13-4*.

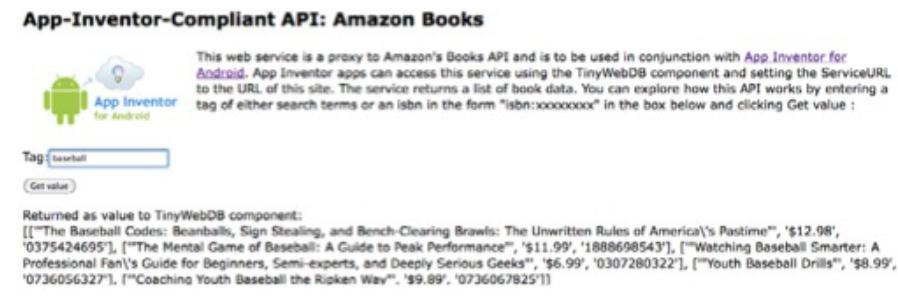


Figure 13-4. Making a call to the Amazon API to search for books related to the tag (or keyword) “baseball”

The value returned is a list of books, each one enclosed in brackets [like this] and providing the title, cost, and ISBN.

If you look closely, you’ll see that each book is in fact represented as a sublist of another main list. The main list (about baseball) is enclosed in brackets, and each sublist (or book) is enclosed in its own set of brackets within the main brackets. So, the return value from this API is actually a list of lists, with each sublist providing the information for one book. Let’s look at this a bit more closely. Each left bracket (`[`) in the data denotes the beginning of a list. The first left bracket of the result denotes the beginning of the outer list (the list of books). To its immediate right is the beginning of the first sublist, the first book, as demonstrated here:

["The Baseball Codes: Beanballs, Sign Stealing, and Bench-Clearing Brawls: The Unwritten Rules of America's Pastime," '\$12.98,' '0375424695']

The sublist has three parts: a title, the lowest current price for the book at Amazon, and the book's ISBN. When you get this information into your App Inventor app, you'll be able to access each part by using `select list item`, with index 1 for the title, index 2 for the price, and index 3 for the ISBN. (To refresh your memory on working with an index and lists, revisit the MakeQuiz app in *Chapter 10*.)

3. Instead of searching by keyword, you can search for a book by entering an ISBN. To perform such a search, you enter a tag in the form "isbn:0000000000," where the list of 0s represent an actual ISBN number (see *Figure 13-4*). The double brackets ([[ in the result [{"App Inventor," "\$21.93," '1449397484'}]] denote that a list of lists is still returned, even though there is only one book. It might seem a bit strange now, but this will be important when we access the information for our app.

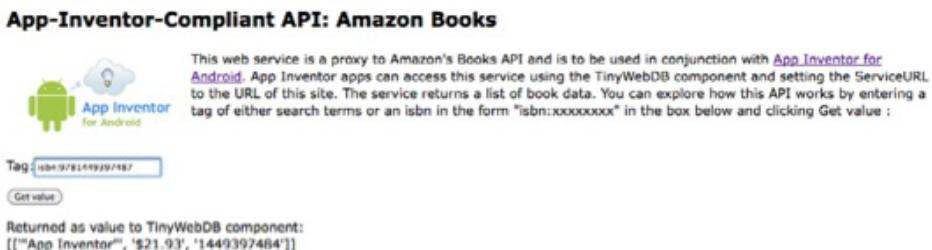


Figure 13-5. Querying the Amazon API by ISBN instead of keyword

## Getting Started

Connect to the App Inventor website and start a new project. Then name it "AmazonBooks", and set the screen's title to "Amazon at the Bookstore". Then, connect your device or emulator for live testing.

## Designing the Components

The user interface for the Amazon book app is relatively simple: give it a Textbox for entering keywords or ISBNs, two buttons for starting the two types of searches (keyword or ISBN), and a third button for letting the user scan a book (we'll get to that in a bit). Then, add a heading label and another label for listing the results that the Amazon API returns, and finally two non-visible components: TinyWebDB and a BarcodeScanner. Check your results against *Figure 13-5*.

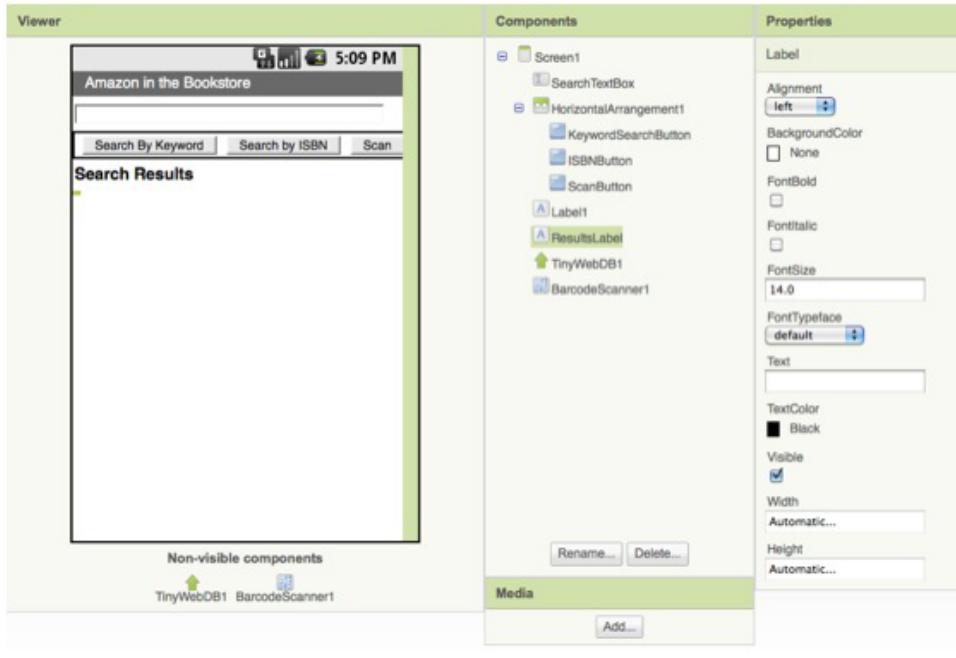


Figure 13-6. The Amazon at the Bookstore user interface shown in the Designer

Table 13-1 lists all the components you’ll need to build the UI shown in Figure 13-5.

Table 13-1. Component list for the Amazon at the Bookstore app

Component type	Palette group	What you’ll name it	Purpose
Textbox	User Interface	SearchTextBox	The user enters keywords or ISBN here.
HorizontalArrangement	Layout	HorizontalArrangement1	Arrange the buttons in a line.
Button	User Interface	KeywordSearchButton	Click to search by keyword.
Button	User Interface	ISBNButton	Click to search by ISBN.
Button	User Interface	ScanButton	Click to scan an ISBN from a book.
Label	User Interface	Label1	The header “Search Results.”
Label	User Interface	ResultsLabel	Where you’ll display the results.
TinyWebDB	Storage	TinyWebDB1	Talk to Amazon.com.
BarcodeScanner	Sensors	BarcodeScanner1	Scan barcodes.

Set the properties of the components in the following way:

1. Set the Hint of the SearchTextBox to “Enter keywords or ISBN”.

2. Set the properties of the buttons and labels so that they appear as shown in *Figure 13-5*.
3. Set the `ServiceURL` property of the `TinyWebDB` component to `http://aiamazonapi.appspot.com/`.

## Programming the App's Behavior

For this app, you'll specify the following behaviors in the Blocks Editor:

Searching by keyword

The user enters some terms and clicks the `KeywordSearchButton` to invoke an Amazon search. You'll call `TinyWebDB1.GetValue` to make it happen.

Searching by ISBN

The user enters an ISBN and clicks the `ISBNButton`. You'll package the prefix "isbn:" with the number entered and run the Amazon search.

Barcode scanning

The user clicks a button and the scanner is launched. When the user scans an ISBN from a book, your app will launch a search by ISBN.

Processing the list of books

At first, your app will display the data returned from Amazon in a rudimentary way. Later, you'll modify the blocks so that the app extracts the title, price, and ISBN from each book returned and displays them in an organized way.

### SEARCHING BY KEYWORD

When the user clicks the `KeywordSearchButton`, you want to grab the text from the `SearchTextBox` and send it as the tag in your request to the Amazon API. You'll use the `TinyWebDB.GetValue` block to request the Amazon search. When the results come back from Amazon, the `TinyWebDB.GetValue` event handler will be triggered. For now, just display the result that is returned directly into the `ResultsLabel`, as shown in *Figure 13-6*. Later, after you see that the data is indeed being retrieved, you can display the data in a more sophisticated fashion.

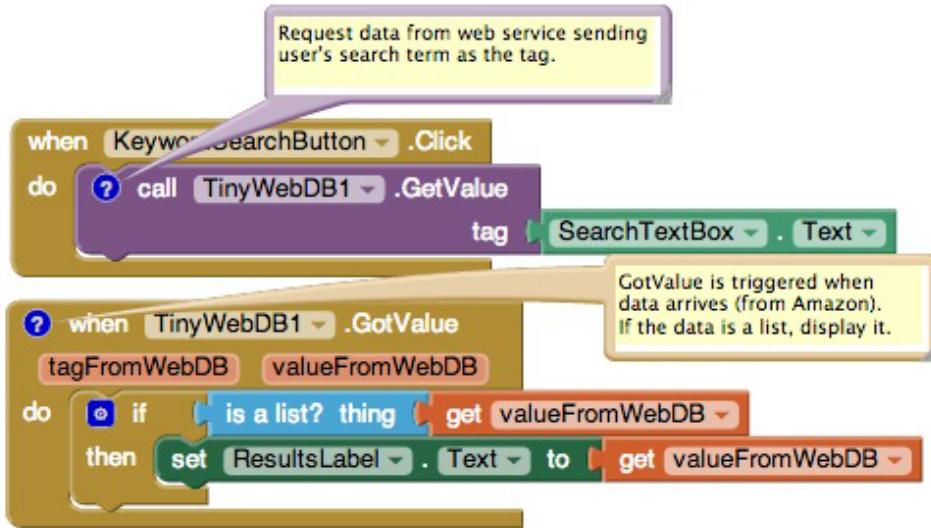


Figure 13-7. Send the search request to the API and put results in the ResultsLabel

### How the blocks work

When the user clicks the `KeywordSearchButton`, the `TinyWebDB1.GetValue` request is made. The tag sent with the request is the information the user entered in the `SearchTextBox`. If you completed the `MakeQuiz` app (*Chapter 10*), you know that `TinyWebDB1.GetValue` requests are not answered immediately. Instead, when the data arrives from the API, `TinyWebDB1.GetValue` is triggered. In `GotValue`, the blocks check the value returned to see if it's a list (it won't be if the Amazon API is offline or there is no data for the keywords). If it is a list, the data is placed into the `ResultsLabel`.



**Test your app** Enter a term in the search box and click `Search By Keyword`. You should get a listing similar to what is shown in Figure 13-7. (It's not terribly nice-looking, but we'll deal with that shortly.)



Figure 13-8. Keyword search result for “dogs”

### SEARCHING BY ISBN

The code for searching by ISBN is similar, but in this case the Amazon API expects the tag to be in the form “isbn:xxxxxxxxxxxx” (this is the protocol the API expects for searching by ISBN). You don’t want to force the user to know this protocol; the user should just be able to enter the ISBN in the text box and click Search by ISBN, and the app should add the “isbn:” prefix behind the scenes with `make_text`. *Figure 13-8* shows the blocks to do that.

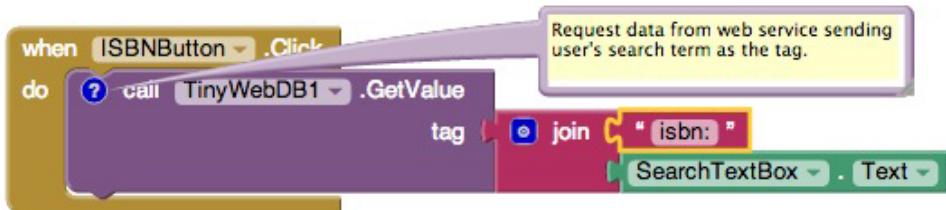


Figure 13-9. The app prefixes “isbn:” to the search so it will look up a particular book

### How the blocks work

The `join` block concatenates the “isbn:” prefix with the information the user has input in the `SearchTextBox` and sends the result as the tag to `TinyWebDB1.GetValue`.

Just as with keyword search, the API sends back a list result for an ISBN search—in this case, a list of just the one item whose ISBN matches the user’s input exactly. Because the `TinyWebDB.GetValue` event handler is already set up to process a list of books (even a list with only one item), you won’t have to change your event handler to make this work.



**Test your app** Enter an ISBN (e.g., 9781449397487) in the `SearchTextBox` and click the `ISBNButton`. Does the book information appear?

### DON'T LEAVE YOUR USERS HANGING

When you call a web service (API) with `TinyWebDB1.GetValue`, there can be a delay before the data arrives and `TinyWebDB1.GetValue` is triggered. It is generally a good idea to let users know the request is being processed to reassure them that the app hasn’t hung. For this app, you can place a message in the `ResultsLabel` each time you make the call to `TinyWebDB1.GetValue`, as shown in *Figure 13-9*.

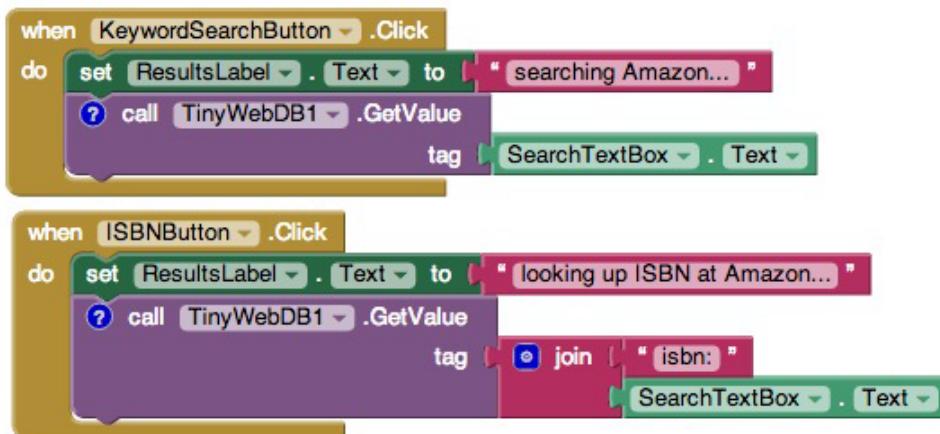


Figure 13-10. Adding a message to let the user know what is happening

#### How the blocks work

For both the keyword and ISBN searches, a “Searching Amazon...” message is placed in `ResultsLabel` when the data is requested. Note that when `GetValue` is triggered, this message is overwritten with the actual results from Amazon.

## SCANNING A BOOK

Let's face it: typing on a cell phone isn't always the easiest thing, and you tend to make a mistake here and there. It would certainly be easier (and result in fewer mistakes) if a user could just launch your app and scan the barcode of the book. This is another great built-in Android phone feature that you can tap into easily with App Inventor.

The function `BarcodeScanner.DoScan` starts up the scanner. You'll want to call this when the `ScanButton` is clicked. The event handler `BarcodeScanner.AfterScan` is triggered as soon as something has been scanned. It has one argument, `result`, which contains the information that was scanned. In this case, you want to initiate an ISBN search using that result, as shown in *Figure 13-10*.

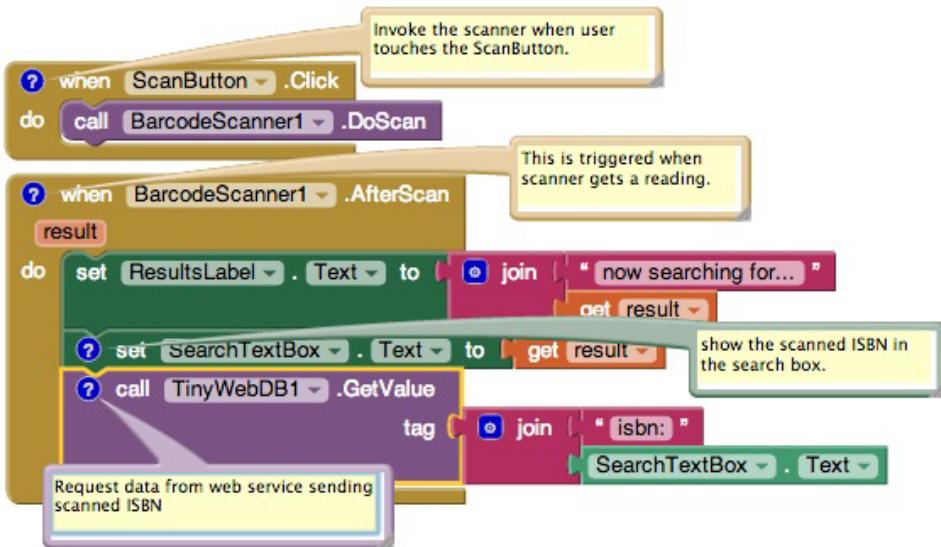


Figure 13-11. Blocks for initiating an ISBN search after a user scans

### How the blocks work

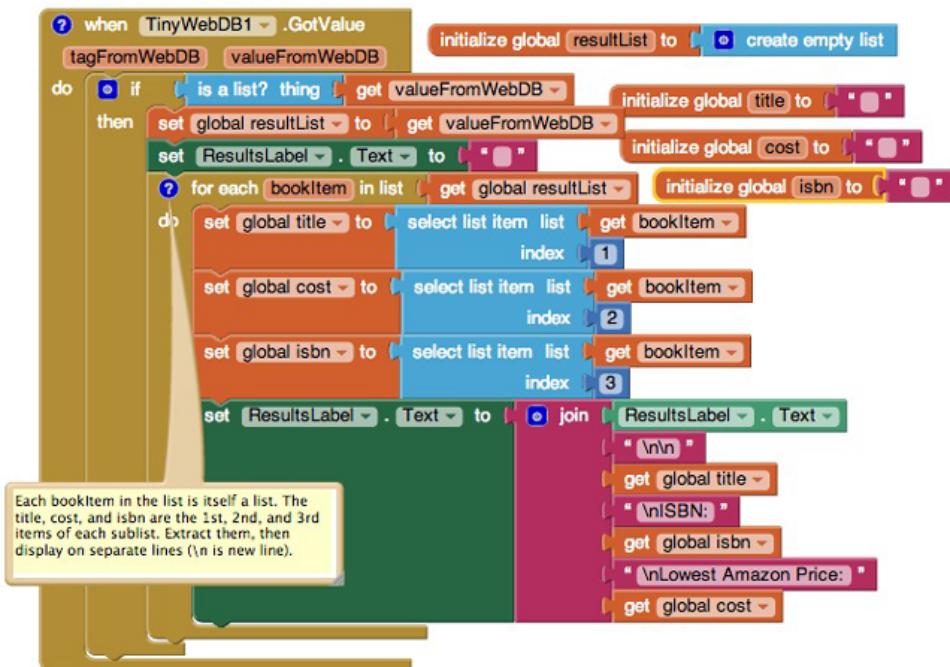
When the user clicks the `ScanButton`, `DoScan` launches the scanner. When something has been scanned, `AfterScan` is triggered. The argument `result` holds the result of the scan—in this case, a book's ISBN. The user is notified that a request has been made, the result (the scanned ISBN number) is placed in the `SearchTextBox`, and `TinyWebDB1.GetValue` is called to initiate the search. Again, the `TinyWebDB1.GetValue` event handler will process the book information returned.



**Test your app** Click the ScanButton and scan the barcode of a book. Does the app display the book information?

## IMPROVING THE DISPLAY

A client app like the one you're creating can do whatever it wants with the data it receives—you could compare the price information with that of other online stores, or use the title information to search for similar books from another library. Almost always, you'll want to get the API information loaded into variables that you can then process further. In the `TinyWebDB.GotValue` event handler you have so far, you just place all the information returned from Amazon into the `ResultsLabel`. Instead, let's process the data by 1) putting the title, price, and ISBN of each book returned into separate variables, and 2) displaying those items in an orderly fashion. If you've completed some of the earlier chapters, you're probably getting the hang of defining variables and using them in your display, so try building out the variables you think you'll need and the blocks to display each search result on its own separate line. Then, compare what you've done with *Figure 13-11*.



**Figure 13-12.** Extracting the title, cost, and ISBN of each book, and then displaying them on separate lines

### How the blocks work

Four variables—`resultList`, `title`, `cost`, and `isbn`—are defined to hold each piece of data as it is returned from the API. The result from the API, `valueFromWebDB`, is placed into the variable `resultList`. This app could have processed the argument `valueFromWebDB` directly, but in general, you'll put it in a variable in case you want to process the data outside the event handler. (Event arguments like `valueFromWebDB` hold their value only within the event handler.)

A `for each` loop is used to iterate through each item of the result. Recall that the data returned from Amazon is a list of lists, with each sublist representing the information for a book. So, the placeholder of the `for each` is renamed `bookItem`, and it holds the current book information (a list) on each iteration.

Now we have to deal with the fact that the variable `bookItem` is a list—the first item is the title; the second, the price; and the third, the ISBN. Thus, we use `select list item` blocks to extract these items and place them into their respective variables (`title`, `price`, and `isbn`).

After the data has been organized into variables, you can process it however you'd like. This app just uses the variables as part of a `join` block that displays the title, price, and ISBN on separate lines.



**Test your app** *Try another search and check out how the book information is displayed. It should look similar to Figure 13-12.*

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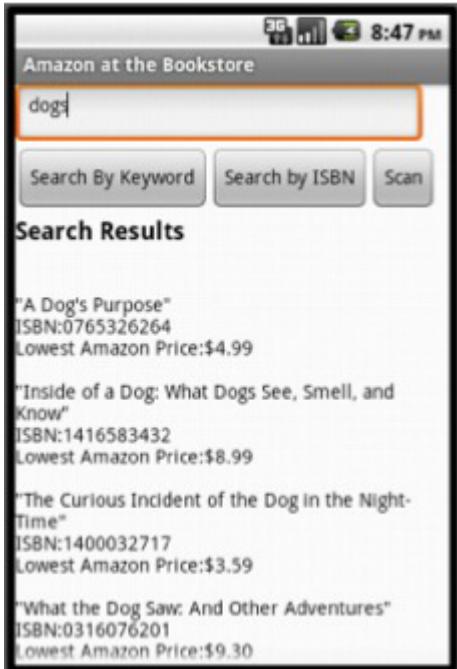


Figure 13-13. The search listing displayed in a more sophisticated fashion

## The Complete App: Amazon at the Bookstore

Figure 13-13 shows the final block configuration for Amazon at the Bookstore.

```

initialize global resultsList to create empty list
initialize global title to ""
initialize global cost to ""
initialize global isbn to ""

when ScanButton .Click
do
  call BarcodeScanner1 .DoScan

when BarcodeScanner1 .AfterScan
result
do
  set ResultsLabel .Text to join ["now searching for..."]
  get result
  set SearchTextBox .Text to get result
  call TinyWebDB1 .GetValue
  tag join ["isbn: "]
  SearchTextBox .Text

when ISBNButton .Click
do
  set ResultsLabel .Text to "looking up ISBN at Amazon..."
  call TinyWebDB1 .GetValue
  tag join ["isbn: "]
  SearchTextBox .Text

when KeywordSearchButton .Click
do
  set ResultsLabel .Text to "searching Amazon..."
  call TinyWebDB1 .GetValue
  tag SearchTextBox .Text

when TinyWebDB1 .GotValue
tagFromWebDB valueFromWebDB
do
  if is a list? thing get valueFromWebDB
  then
    set global resultsList to get valueFromWebDB
    set ResultsLabel .Text to get valueFromWebDB
    for each bookItem in list get global resultsList
    do
      set global title to select list item list get bookItem
      index 1
      set global cost to select list item list get bookItem
      index 2
      set global isbn to select list item list get bookItem
      index 3
      set ResultsLabel .Text to join
      ResultsLabel .Text
      "\n\n"
      get global title
      "\nISBN: "
      get global isbn
      "\nLowest Amazon Price: "

```

## Customizing the API

The API you connected to, <http://aiamazonapi.appspot.com>, was created with the programming language Python and Google's App Engine. App Engine lets you create and deploy websites and services (APIs) that live on Google's servers. You only pay for App Engine if your site or API becomes popular and attracts lots of hits.

The API service used in this tutorial provides only partial access to the full Amazon API and returns a maximum of five books for any search. If you'd like to provide more flexibility—for example, have it search for items other than books—you can download the source code for the service from <http://appinventorapi.com/amazon/> and customize it. Such customization does require knowledge of Python programming, so beware! But, if you've been completing the App Inventor apps in this book, you might just be ready for the challenge. To get started learning Python, check out the interactive version of the book *How to Think Like a Computer Scientist: Learning with Python* and then check out the section on App Inventor API building in *Chapter 24* of this book.

## Variations

After you get the app working, you might want to explore some of the following variations:

- As is, the app hangs if the search doesn't return any books (for instance, when the user enters an invalid ISBN). Modify the blocks so that the app reports when there are no results.
- Modify the app so that it only displays books under \$10.
- Modify the app so that after you scan a book, its lowest Amazon price is spoken aloud (use the TextToSpeech component discussed in the No Text While Driving app in *Chapter 4*).
- Download the <http://aiamazonapi.appspot.com> API code and modify it so that it returns more information. For example, you might have it return the Amazon URL of each book, display the URL along with each listed book, and let the user click the URL to open that page. As mentioned earlier, modifying the API requires Python programming and some knowledge of Google's App Engine. For more information, check out *Chapter 24*.

## Summary

Here are some of the concepts we covered with this app:

- You can access the Web from an app by using `TinyWebDB` and specially constructed APIs. You set the `ServiceURL` of the `TinyWebDB` component to the API URL and then call `TinyWebDB.GetValue` to request the information. The data isn't immediately returned but can instead be accessed within the `TinyWebDB.GotValue` event handler.
- The `BarcodeScanner.DoScan` function launches the scan. When the user scans a barcode, the `BarcodeScanner.AfterScan` event is triggered and the scanned data is placed in the argument `result`.
- In App Inventor, complex data is represented with lists and lists of lists. If you know the format of the data returned from an API, you can use `for each` and `select list item` to extract the separate pieces of information into variables, and then perform whatever processing or set up the display however you'd like using those variables.

